



Middle and High School Language Arts Curriculum Solutions

Read. Write. Achieve. These educator-recommended and standards-based products provide a highly effective way to expand student writing skills and reading comprehension. The products offer engaging and academically stimulating activities that challenge students to analyze what they read and apply the strategies they discover to their own writing projects.

Cross-Curricular and Productivity



Bento, *FileMaker, Inc.* (6–12)

Bento is a personal database from FileMaker that's as simple to use as a Mac. Predesigned templates help students easily organize large quantities of information, such as classroom assignments, historical data, and more.



BrainPOP, *BrainPOP* (3–12)

Educators rely on this award-winning program to enhance their lessons with exceptional animated educational content. BrainPOP covers hundreds of standards-aligned topics supported with engaging movies and interactive assessment tools.



Britannica Online School Edition, *Encyclopaedia Britannica Inc.* (K–12)

Britannica Online School Edition is expertly designed for K–12 students and educators, offering a single, districtwide reference solution. Three age-appropriate levels of content are available: Elementary, Middle, and High School.



iWork, *Apple Inc.* (K–12)

iWork includes Pages, a streamlined word processor and page layout program; Keynote, for creating cinema-quality presentations; and Numbers, an innovative new spreadsheet for calculating and organizing data.



netTrekker, *netTrekker* (K–12)

netTrekker, the leading educational search tool for K–12 students and educators, connects you to the most relevant, standards-aligned digital resources to personalize learning for every student.



NoteShare, *AquaMinds, Inc.* (6–12)

This application allows students to create, publish, and share media-rich, multipage notebooks. Students can instantly share notebooks with students in the same building—or across the globe—for presenting, viewing, and editing information.



Timeliner XE, *Tom Snyder Productions/Scholastic* (K–12)

Timeliner XE is the powerful and intuitive software program students use to organize data—on multimedia timelines, sequences, and cycles—to see the connections and transform a world of information into real knowledge.



2010 World Book, *Software MacKiev* (K–12)

This comprehensive encyclopedia includes thousands of new and updated articles, maps, and photos; a collection of kid-safe, continuously updated webcams from around the world; content that can be viewed on an iPod; and more.

Vocabulary and Reading



Get A Clue, *FableVision* (5–12)

Designed specifically to enhance students' vocabulary, this program employs the "Words And Their Stories" system. Through an engaging, interactive game, students learn words by deducing their meaning through a series of clues.



ReadAbout, *Scholastic Inc.* (3–8)

ReadAbout is an adaptive, leveled, nonfiction reading system. ReadAbout uses the power of technology, high-interest nonfiction, and continuous assessment to improve reading achievement for all students.



VitalSource Library for Language Arts, *VitalSource Technologies* (6–12)

This digital collection of over 70 classic novels, short stories, drama, and poetry also includes important references. Students can browse and search by subject, genre, location, or date and easily add searchable notes and highlights.

Writing



Inspiration, *Inspiration Software* (4–12)

Students use this cross-curricular tool to build graphic organizers to represent concepts and relationships for problem-solving and written expression.



Visual Thesaurus, *Thinkmap, Inc.* (6–12)

Visual Thesaurus is a 3D, interactive reference tool that creates a visual representation of words and the English language. Students see how words are related as they explore word definitions, spelling, and pronunciation.



WriteBrain, *Sunburst Technology* (2–8)

This standards-based program provides guidance for all steps of the writing process. WriteBrain guides students through writing narrative and expository papers in an open, exploratory manner.



WriteToLearn, *Pearson Education* (4–12)

This innovative tool is designed to develop writing and reading comprehension skills. Students practice essay writing and summarization skills, and their efforts are measured by the Knowledge Analysis Technologies engine, which automatically evaluates the meaning of text.

Comprehensive Curriculum Products



Accelerated Reader, *Renaissance Learning* (K–12)

Accelerated Reader is the most popular reading software. With this program, teachers can personalize reading practice for every student and get valuable information to guide students' reading activities.



ClassTools: English, *Apex Learning Inc.* (8–12)

This modular, online courseware enables students to develop key language arts skills, explore literature from around the world, and examine the writing process and writing genres. Students build active reading strategies as they question, predict, clarify, and evaluate events and ideas.



Destination Reading, *Houghton Mifflin Harcourt Learning Technology* (K–8)

Destination Reading's highly differentiated and interactive instruction focuses on word study, comprehension, and fluency, with high-interest content, video, animations, and avatars to pace the instruction.



READ 180, *Scholastic Inc.* (4–12)

READ 180 is an intensive reading intervention program that helps educators confront the problem of adolescent illiteracy and special needs reading on multiple fronts, using technology, print, and professional development.