# Table of Contents

Revision History ........................................................................................................................... 4  
Overview .................................................................................................................................. 5  
Functionality Testing on Mac and PC ...................................................................................... 6  
Testing for Apple TV .................................................................................................................. 7  
Creating XID for Testing ......................................................................................................... 7  
Testing Checklist ...................................................................................................................... 8  
  iTunes LP ................................................................................................................................. 8  
  General Items .......................................................................................................................... 9
Revision History


April 14, 2014 — Version 1.2. Revision to focus on iTunes LP testing.
Overview

This document helps you to test your iTunes LP on a Mac, PC, or Apple TV. You can use the included testing checklist to ensure that your packages work correctly on all the platforms.
Functionality Testing on Mac and PC

To test the functionality of iTunes LP content, you can use Safari on a Mac or PC. To open the iTunes LP content in Safari, drag the index.html file to the Safari icon. To navigate your iTunes LP, you can use the pointer or the keyboard arrows. If you are using the templates available on http://www.apple.com/itunes/working-itunes/enhance/lps/, you will hear a sound whenever you use the arrow keys or reach the end of a navigation pane. Note that core assets must be viewed in iTunes (for example, movies, albums, and tracks) and will not work in Safari. To view the core assets in iTunes, follow the steps below:

1. Before launching iTunes, you must set it up for debugging and identifier editing (XIDs) by using the following commands in Terminal (OS X) or the command line (PC).

   **Edit HTML:**

   To allow right click “Inspect Element” in iTunes LP, use the following command:
   
   **Mac**
   defaults write com.apple.iTunes WebKitDeveloperExtras -bool true
   
   **Windows**
   iTunes.exe /setPrefInt WebKitDeveloperExtras 1
   
   To undo, use the following command:
   
   **Mac**
   defaults write com.apple.iTunes WebKitDeveloperExtras -bool false
   
   **Windows**
   iTunes.exe /setPrefInt WebKitDeveloperExtras 0

   **Asset XID editing:**

   To change the “Grouping” field in Get Info to “XID” use the following command:
   
   **Mac**
   defaults write com.apple.iTunes booklet-authoring-mode 1
   
   **Windows**
   iTunes.exe /setPrefInt booklet-authoring-mode 1
   
   To undo, use the following command:
   
   **Mac**
   defaults write com.apple.iTunes booklet-authoring-mode 0
   
   **Windows**
   iTunes.exe /setPrefInt booklet-authoring-mode 0

2. If you do not have an existing XID for your content, you can create a test XID. The test XID must be added to the core asset. To add it, use the Get Info pane and add the XID to the Grouping field. You can remove the existing XID “TEST:uuid:F97CCBE5-EBD4-4A30-A13A-6B5052EE6A04” and replace it with your own.

3. Use the XID from the core asset in the data.js file.
4. Create an iTunes LP (itlp) package by adding “.itlp” to the folder containing the index.html file. If you are using a Mac, this will convert the folder into a package file. If you want to edit the package content at a later point, right-click on the package and choose Open Package Contents from the menu. Drag the package, including the core asset or test core movie, to the iTunes icon.

5. Make sure that the background audio is included in the “audio” folder and that video bonus content is included in the “videos” folder. To function properly, audio files must be in the MPEG-4 Audio (.m4a) format and videos in the MPEG-4 Video (.m4v) format.

Testing for Apple TV

To test the functionality of your iTunes LP on Apple TV:

1. To ensure that the iTunes LP content works on Apple TV, include the following section in the manifest.xml file:

   ```xml
   <requirements>
   <supported_platforms>
   <platform name="iTunes" minimum_version="9.0"/>
   <platform name="AppleTV" minimum_version="3.0"/>
   </supported_platforms>
   </requirements>
   ``

2. Core assets for iTunes LP must have the same “Album Name” in the Get Info pane. Note that this is for testing only.

3. Core assets and iTunes LP content must be synced to Apple TV via iTunes.

Creating XID for Testing

If you are testing iTunes LP prior to submitting to iTunes, and have no XID for your content, you can generate a temporary XID. The temporary XID consists of a universally unique identifier (UUID) with a TEST prefix. In OS X, use the “uuidgen” command to generate a temporary XID. For example:

   ```bash
   $ uuidgen
   94C2C4BC-E57B-4CA6-B7C9-AA9EE8A63298
   ```

Create your XID by adding “TEST:uuid:” to your UUID. For example:

   ```text
   TEST:uuid:94C2C4BC-E57B-4CA6-B7C9-AA9EE8A63298
   ```

Testing Checklist

Once you have created iTunes LP content, you can test it on a Mac, PC, or Apple TV. Make sure you test all of the items listed below.

## iTunes LP

<table>
<thead>
<tr>
<th>Field</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Home</strong></td>
<td>The correct background audio plays when iTunes LP loads. The audio must not loop, unless specifically set to loop.</td>
</tr>
<tr>
<td></td>
<td>Animations function correctly and do not stutter.</td>
</tr>
<tr>
<td><strong>Play Album</strong></td>
<td>Play Album starts audio playback from track one and starts the visualizer, if available.</td>
</tr>
<tr>
<td></td>
<td>The visualizer, if available, displays properly and cycles through each scene correctly.</td>
</tr>
<tr>
<td></td>
<td>The Home button disappears after a few seconds without pointer movement.</td>
</tr>
<tr>
<td></td>
<td>The Apple TV visualizer push is conditional. If no visualizer is used on Apple TV, it is disabled.</td>
</tr>
<tr>
<td></td>
<td>Playlists are only created once per session.</td>
</tr>
<tr>
<td><strong>Track List</strong></td>
<td>All Play Song links play the correct audio track.</td>
</tr>
<tr>
<td></td>
<td>Home button returns to main menu.</td>
</tr>
<tr>
<td><strong>Song and Lyrics</strong></td>
<td>All Play buttons play the correct audio track.</td>
</tr>
<tr>
<td><strong>Pages</strong></td>
<td>Scroll bars work correctly, for example sliders are flush with top and bottom of scrollable area when slider is at top or bottom.</td>
</tr>
<tr>
<td></td>
<td>Lyrics are visible and not cut off by other page elements.</td>
</tr>
<tr>
<td></td>
<td>Previous and Next song button go to the correct song page.</td>
</tr>
<tr>
<td></td>
<td>Home button returns to main menu.</td>
</tr>
<tr>
<td><strong>Photos</strong></td>
<td>Scroll bars, left, and right buttons work correctly.</td>
</tr>
<tr>
<td></td>
<td>Home button returns to main menu.</td>
</tr>
<tr>
<td></td>
<td>If slideshow or zoomed view is used, the Home button disappears after a few seconds without pointer movement.</td>
</tr>
</tbody>
</table>
# Field Notes

## General Items

<table>
<thead>
<tr>
<th>Field</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>General</td>
<td>All buttons appear correctly on Apple TV.</td>
</tr>
<tr>
<td></td>
<td>Unused code is removed (for example, “playchapters” from photos pages).</td>
</tr>
<tr>
<td></td>
<td>Ensure appData includes the VAM playback strings.</td>
</tr>
</tbody>
</table>